

# Geon Lee

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Web Portfolio: www.ghlee.com

## MAJOR ACHIEVEMENTS:

2010 – UCSC – Bachelor of Science – Computer Science, Game Design

Relevant Course Work:

Foundations of Interactive Game Design

Introduction to Issues in Digital Media

Introduction to Digital Media Production

Game Design Studio (Senior Course Capstone Sequence)

2010 – Game Design Senior Sequence

I worked as a team with 2 other classmates to create Coop Shoot'Em Up game called *Helios*. We spent the whole year on this. I worked on programming, 2D and 3D art, and sound effects. This is the final capstone course that requires a team to produce a game in a year.

(<http://www.soe.ucsc.edu/classes/cmcs172/Spring10/Helios/index.html>)

2010 – Participated and passed 2<sup>nd</sup> round in Imagine Cup 2010

I worked as a team with 3 other classmates to create 2D Shoot'Em Up game called *Marie Curie in All Along the Clock Tower* in XNA. We spent about 4 weeks on this project. I designed the game concept and was a programmer.

2007 – 1<sup>st</sup> place from CMPS 80K-Game Design Competition

I worked as a team with another classmate to create 2D puzzle game called *Malloc()*. We spent about 2 months. I designed the concept art, created cut scenes, and made art files for the game.

*Malloc()* was judged and voted by game industry representatives with hundreds of other competitors. (<http://fragmer.net/malloc/>)

## WORK EXPERIENCES:

2010 September – Programming Internship (Armarcore / Appmii)

Entry Level programmer in Iphone mobile application

With objective c and Xcode 4.0, I worked on Iphone App that helps LSAT preparation.

2010 November – Computer Technician / Web Programmer (Simple Touch)

PC Software Repair and PC build.

Entry Level programmer in ASP.NET with basic HTML.

2011 April – Web Designer (KBJ Sign)

Joomla template design / Virtuemart (ecommerce)

## EDUCATION / QUALIFICATIONS / SKILLS:

- Software:  
Adobe Photoshop, 3Ds Studio Max, Adobe Flash, Server 2003 (IIS 6.0)
- Programming Language:  
Objective C  
C / C++ / C# (XNA)  
Actionscript 3.0  
Java  
Basic HTML / Basic ASP.NET / Basic PHP / Basic Javascript
- Bilingual – Korean / English